Mobile CDF Deployment



Wolfram Mobile Apps









Mobile CDF Deployment



Mobile Mathematica Deployment

Mobile Software Platforms



















Less Capable

More Capable

User's Perspective

	Desktop	Mobile
Applications	Windowed	Immersive
Pointer	Mouse (indirect manipulation)	Touch (direct manipulation)
Text entry	Keyboard (fast)	Keyboard (slow) Voice*
Screen size	Large	Small
Multitasking	Full	Limited

Developer's Perspective

	Desktop	Mobile
Languages/ Frameworks	High level	High level
CPU	Fast	Slow
Memory	Paged, swappable VM 64-bit	Unpaged VM 32-bit
Multitasking	Full	Limited
Processes	Multiple with IPC	Single

How does it work?

- Same Mathematica Kernel
 - Changes required for single-process model
- New User Interface
 - Desktop Mathematica FrontEnd really wants a machine with a large screen, lots of memory, and a fast CPU
 - Shiny new platforms bring opportunities to do things a little differently

Features

- Standard Notebook/CDF files
- Typesetting
- 2D & 3D Graphics with some interactivity
- Manipulate, Dynamic, Multi-touch Controls
- Multithreaded to keep UI responsive
- Utilize Automatic option values to provide optimized interface

Limitations (2)

- Very, very, very limited memory
- Slow CPU
- No background processing
- Kernel crash takes down UI (& vice versa)
- Small custom controls harder to use

Platforms



Sooner



Later

CDF workshop following this session